## Location Audio settings for AVID MC5 workflow

Prepared by Fred Ginsburg CAS PhD MBKS (Calif State Univ Northridge, CTVA Dept)

Special thanks to: Joe Schwartz (Calif State Univ Northridge, CTVA Dept), Sam Kauffmann (Boston Univ, author of Avid Editing), Charles Parra (Denecke Inc.), and Mike Paul (Location Sound Corp) for their consultations on this matter.

| Picture Format | Avid Project Type | Location Audio | Audio Timecode | Notes |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{gathered} \text { 29.97 SD } \\ \text { video } \end{gathered}$ | 30 i NTSC | 16bit 48k .BWF* | 29.97 ndf timecode | No pulldown of audio required. |
|  |  | $\begin{aligned} & \text { 24bit 48k } \\ & \text {.BWF } \end{aligned}$ | 29.97 ndf timecode | No pulldown of audio required. Check with postproduction before using 24 bit. |
|  |  | $\begin{aligned} & \text { 16bit 48k } \\ & \text {.WAV } \end{aligned}$ | Non-timecode recorder | No pulldown of audio. Avid can autosync audio w/o TC by marking IN points at head slates or OUT points at tail slates of video and audio clips. |
|  |  |  |  |  |
| $\begin{aligned} & \text { 23.976 HD } \\ & \text { video } \end{aligned}$ | 1080p/23.976 | 16bit 48k .BWF* | $23.976$ <br> timecode | Pulldown of audio not possible. |
|  |  | $\begin{aligned} & \text { 24bit 48k } \\ & \text {.BWF } \end{aligned}$ | $23.976$ <br> timecode | Pulldown of audio not possible. Check with postproduction before using 24 bit. |
|  |  | 16bit 48k <br> .WAV | Non-timecode recorder | Pulldown of audio not possible. |
|  |  |  |  |  |
| Film 24fps or true $24 p$ video | 24p NTSC | $\begin{aligned} & \text { 16bit 48k } \\ & \text {.BWF* } \end{aligned}$ | 30.00 ndf timecode | Avid can pulldown audio to match picture speed; set Avid Audio Source Tape TC Rate to 30.00 fps . |
|  |  | 24bit 48k <br> .BWF | 30.00 ndf timecode | Avid can pulldown audio to match picture speed; set Avid Audio Source Tape TC Rate to 30.00 fps. Check with postproduction about using 24 bit. |
|  |  | 16bit 48k .WAV | Non-timecode recorder | Avid can pulldown audio to match picture speed |
|  |  | 16bit 48.048k .BWF | 30.00 ndf timecode | Although recorded at 48.048, files are stamped by recorder as only 48.000, so Avid plays them back at $0.1 \%$ slower, same as if they had been pulled down. Make sure that audio checkbox is DO NOT CONVERT or else you will pulldown the original file twice! |
|  |  | $\begin{aligned} & \text { 24bit 48.048k } \\ & \text {.BWF } \end{aligned}$ | 30.00 ndf timecode |  |

[^0]
[^0]:    *Industry most prevalent choice of settings

